

Journée commune au CT SED et au GT AFSEC

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Ensuring timed-opacity in timed systems

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Based on works with Étienne André, Sarah Dépernet, Laetitia Laversa,
Engel Lefauchaux, Didier Lime, and Sun Jun

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and the ANR research program BisoUS (ANR-22-CE48-0012).

Motivation

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 - ▶ Not only the functional correctness but also the **time to answer** is important

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¹<http://home.xnet.com/~warinner/pizzacites.html>

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A simple example of timing attack

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- **Problem:** The execution time is proportional to the number of consecutive correct characters from the beginning of attempt

Methodology

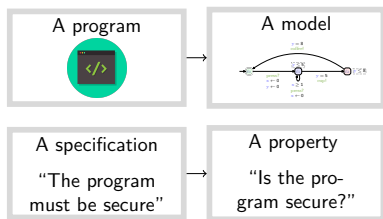
A program



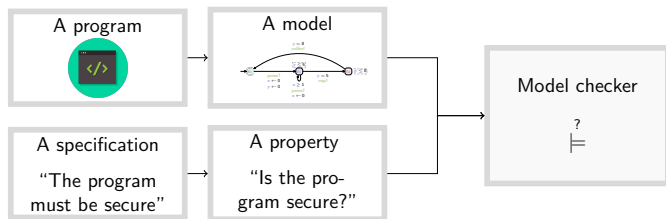
A specification

"The program
must be secure"

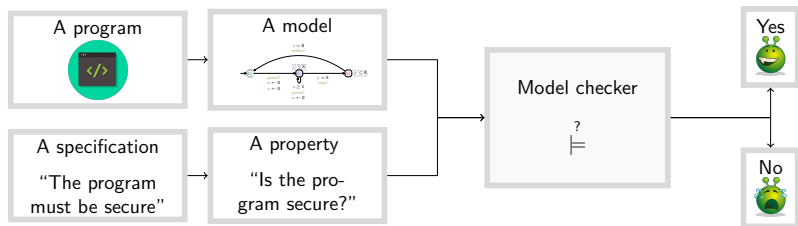
Methodology



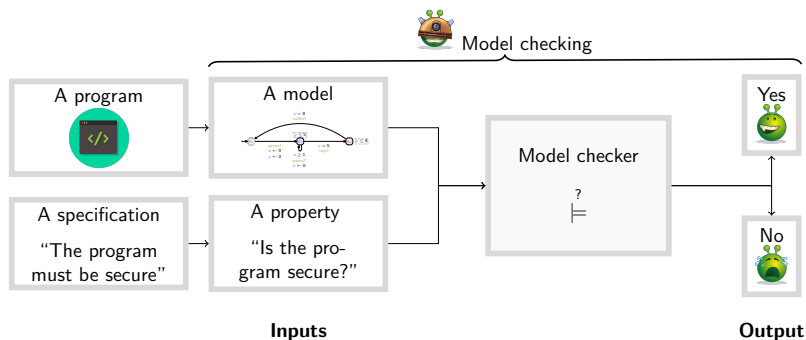
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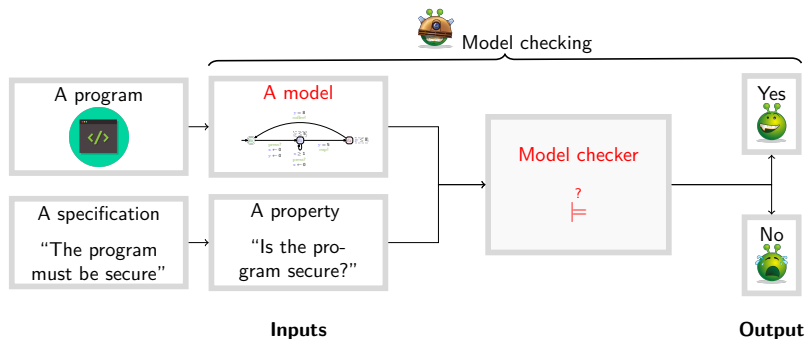
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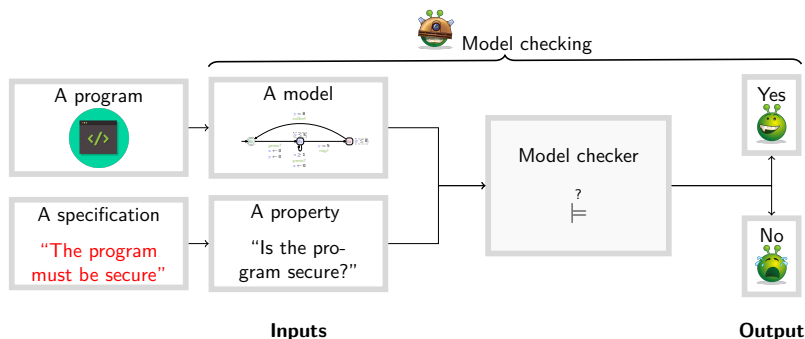
Outline



Outline

1. Preliminaries: Timed model checking

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2. Timed opacity (& execution-timed opacity)

Outline

Preliminaries: (Parametric) Timed model checking

Timed opacity

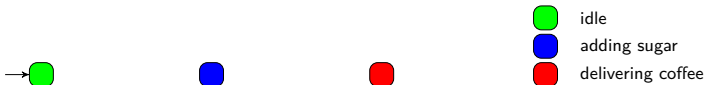
Solutions

Conclusion & Perspectives

Timed automaton (TA)

[AD94]

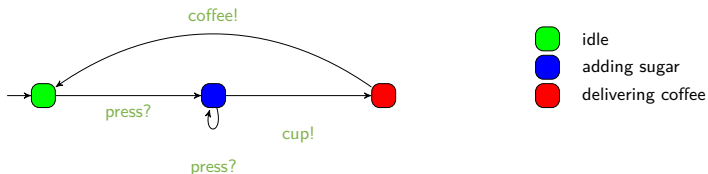
- Finite state automaton (sets of **locations**)



Timed automaton (TA)

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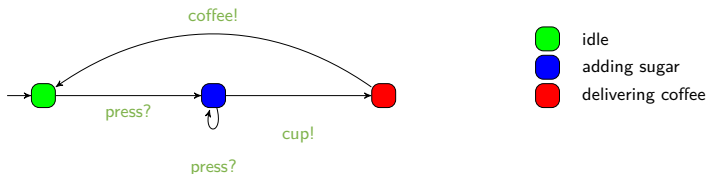
- Finite state automaton (sets of **locations** and **actions**)



Timed automaton (TA)

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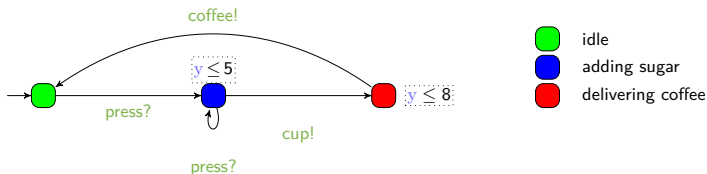
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 - ▶ Real-valued variables evolving linearly **at the same rate**



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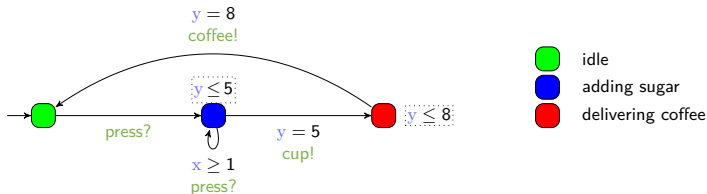
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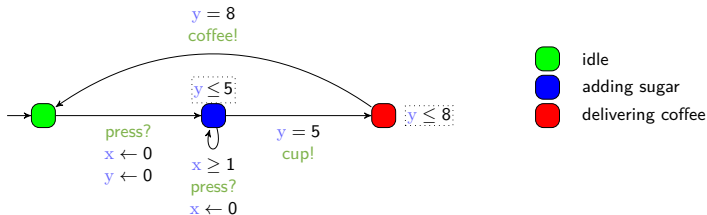
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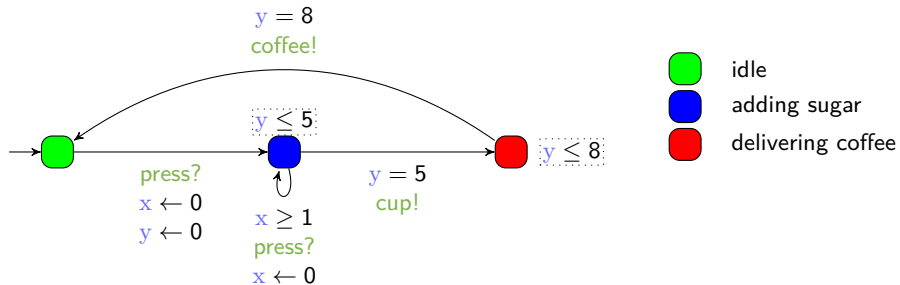
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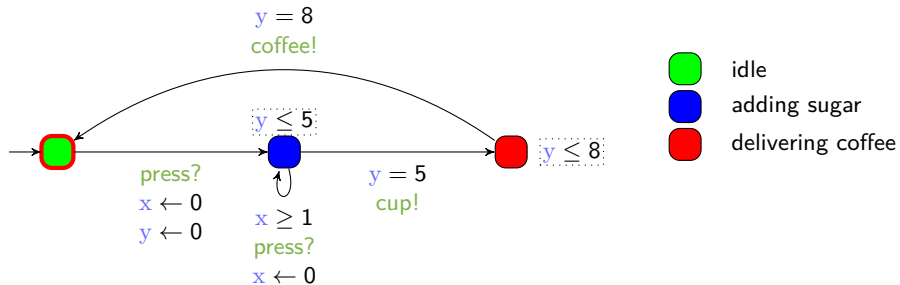
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 - ▶ Location **invariant**: property to be verified to stay at a location
 - ▶ Transition **guard**: property to be verified to enable a transition
 - ▶ Clock **reset**: some of the clocks can be **set to 0** along transitions



The most critical system: The coffee machine



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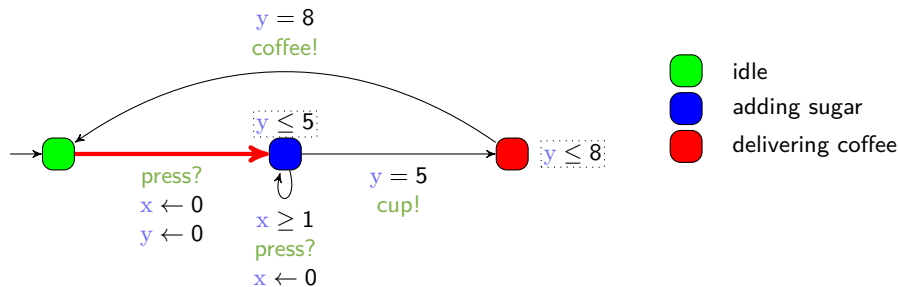


► Example of concrete run for the coffee machine

► Coffee with 2 doses of sugar

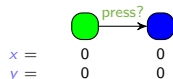

 $x = 0$
 $y = 0$

The most critical system: The coffee machine

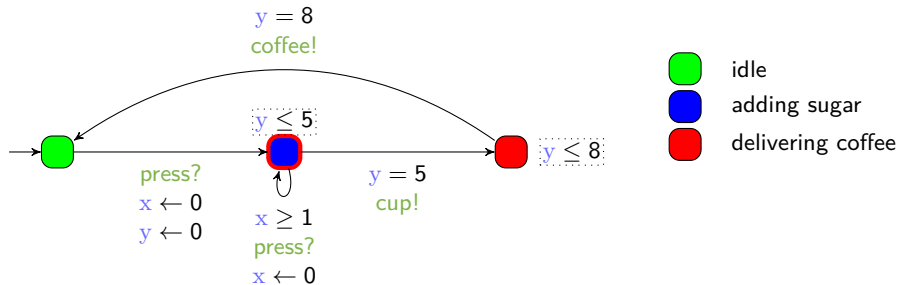


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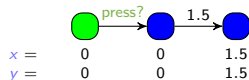


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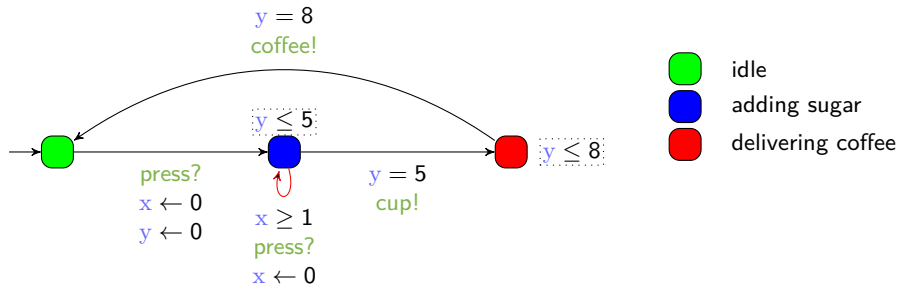


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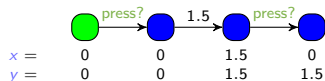


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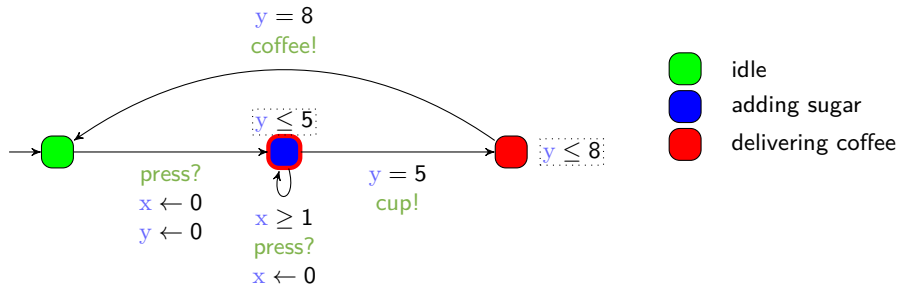


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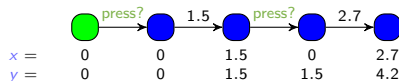


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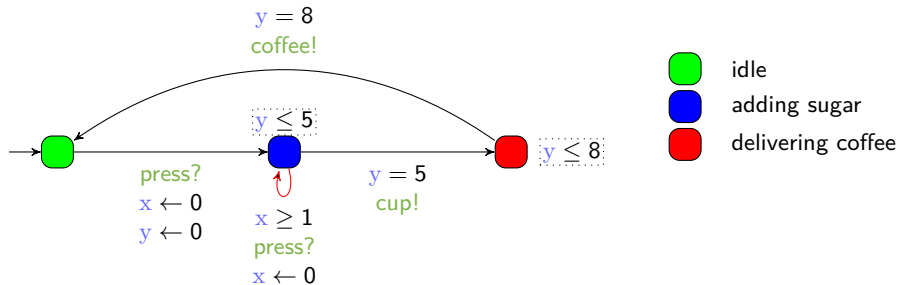


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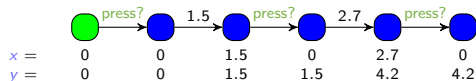


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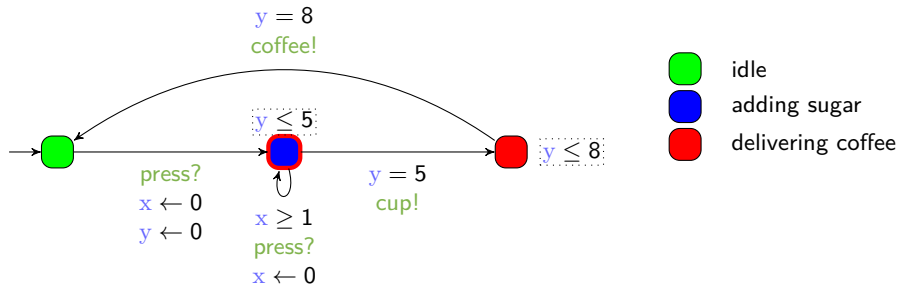


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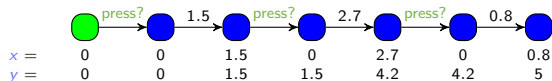


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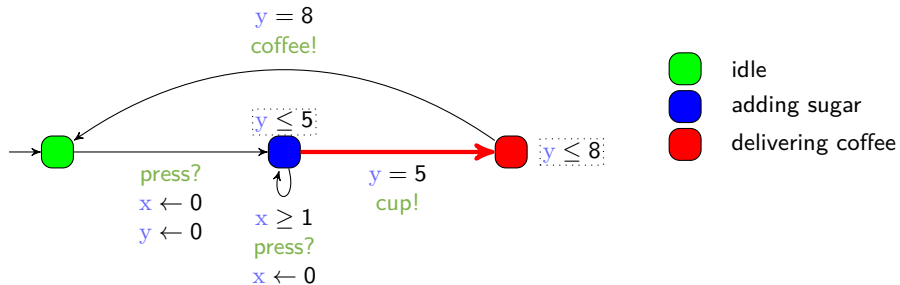


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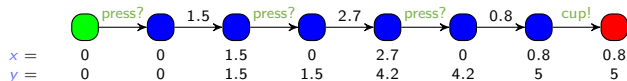


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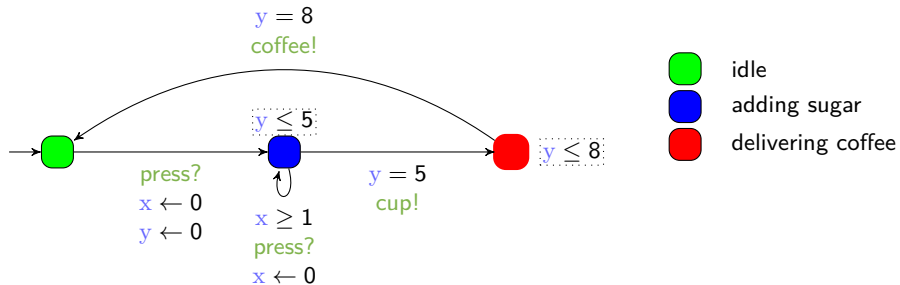


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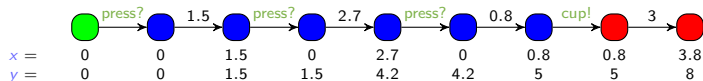


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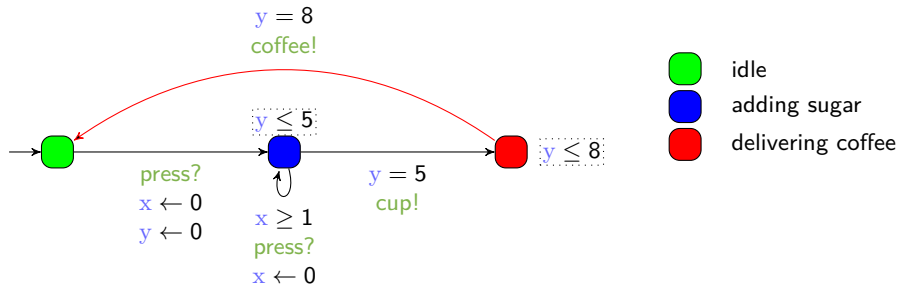


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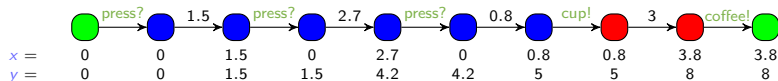


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Outline

Preliminaries: (Parametric) Timed model checking

Timed opacity

Solutions

Conclusion & Perspectives

A first attacker model

Attacker capabilities

- ▶ Has access to the model (white box)
- ▶ Can observe an **execution**



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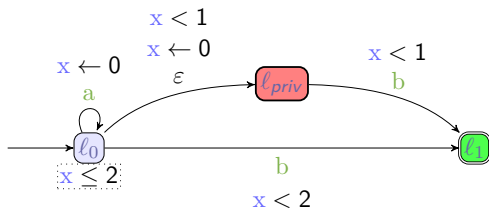
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Attacker goal

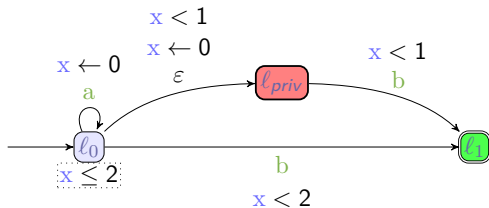
- ▶ Wants to deduce some private information based on these observations
→ visit of a private location

Attacker Setting



► Observed trace: $(a, 0.7)(b, 1.3)$

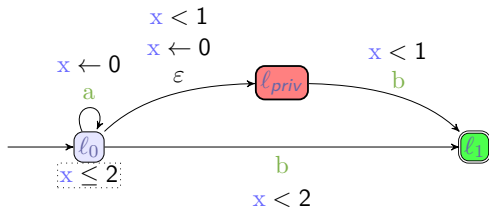
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Question: Can they infer if ℓ_{priv} has been visited ?

Attacker Setting



- Observed trace: $(a, 0.7)(b, 1.3)$

Question: Can they infer if ℓ_{priv} has been visited ?

No: there is

- a run visiting ℓ_{priv}
- a run not visiting ℓ_{priv} of trace $(a, 0.7)(b, 1.3)$ too.

Opacity in Timed Automata

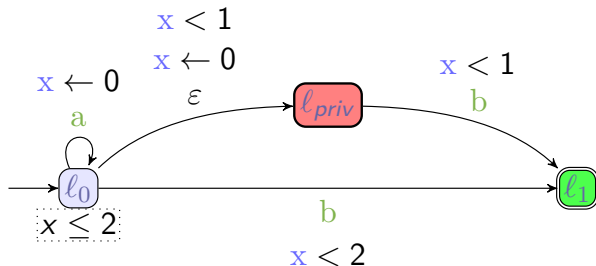
The TA is **opaque** iff all traces can be obtained **both**

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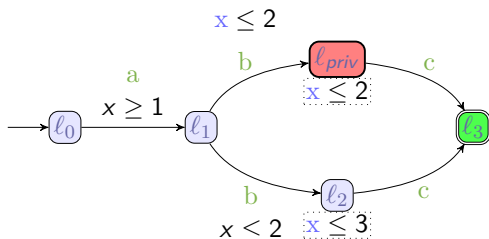


OPAQUE

Opacity in Timed Automata

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NON OPAQUE

non-opaque trace: $(a, 1)(b, 2)(c, 3)$

Decision problem

Opacity Decision Problem

Is the given timed automaton opaque?

Decision problem

Opacity Decision Problem

Is the given timed automaton opaque?

Franck Cassez, *The Dark Side of Timed Opacity* (2009)

→ Opacity is undecidable for timed automata!

So... is it the end?

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Opacity Decision Problem

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→ Opacity is undecidable for timed automata!

So... is it the end? Not yet!

Outline

Preliminaries: (Parametric) Timed model checking

Timed opacity

Solutions

Conclusion & Perspectives

Our Contributions

- ▶ *change the system:*
 - subclasses of TA for which opacity can be decided
 - ▶ restriction on the number of actions
 - ▶ restriction on the number of clocks
 - ▶ discrete time
- ▶ *change the problem* → weaker attackers
 - ▶ bounded number of observations
 - ▶ limited observation

Outline

Preliminaries: (Parametric) Timed model checking

Timed opacity

Solutions

- Low dimension

- Bounded number of observations

- Execution-time opacity

Conclusion & Perspectives

Changing the System

Subclass	Opacity
One-action TAs	×
One-clock TAs without silent actions	✓ non-primitive rec.-c.
One-clock TAs with silent actions	×
(>1)-clock TAs	×
Discrete-time TAs	✓EXPSPACE-c. ²
Observable ERAs	✓ PSPACE-c.

[ÉL24] Sarah Dépernet Étienne André and Engel Lefauchaux. “The Bright Side of Timed Opacity”. In: *ICFEM*. 2024

²Fun fact: decidability result also proved this year in *Verifying opacity of discrete-timed automata*, Klein and al., FormaliSE’24 and in *The opacity of timed automata*, An and al., FM 2024

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Preliminaries: (Parametric) Timed model checking

Timed opacity

Solutions

Low dimension

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Execution-time opacity

Conclusion & Perspectives

Weakening the Attacker

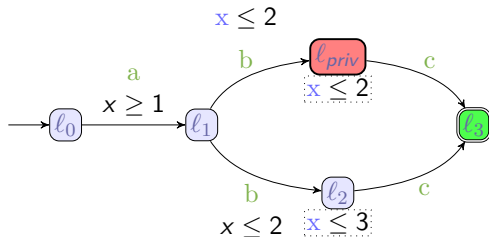
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Weakening the Attacker

What if the attacker has a limited observation budget?

The attacker can only see the first N observations of the run.

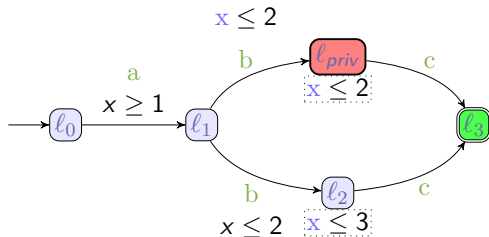


Possible traces with $N = 2$: $(a, \tau_1)(b, \tau_2)$ with $1 \leq \tau_1 \leq \tau_2 \leq 2$

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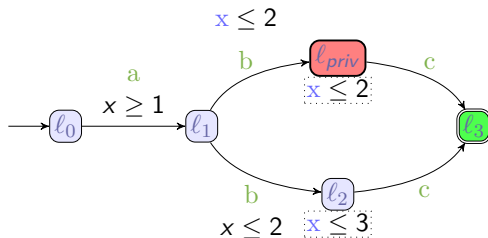
► **OPAQUE** with $N = 2$

► **NON OPAQUE** with $N = 3$: $(a, 1)(b, 2)(c, 3)$

Weakening the Attacker

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Result

The problem of opacity with a bounded number of observations is **decidable**, and moreover we have a **2EXPSPACE** algorithm.

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Timed opacity

Solutions

- Low dimension

- Bounded number of observations

- Execution-time opacity**

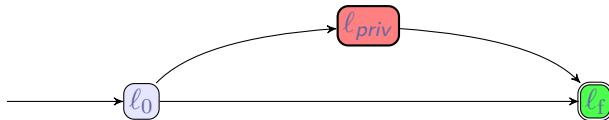
Conclusion & Perspectives

Formalization

Hypotheses:

[AS19][TOSEM22]

- ▶ A start location ℓ_0 and an end location ℓ_f
- ▶ A special private location ℓ_{priv}

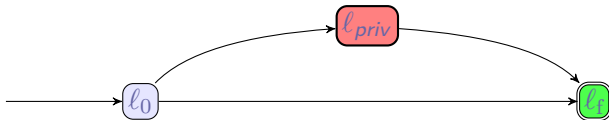


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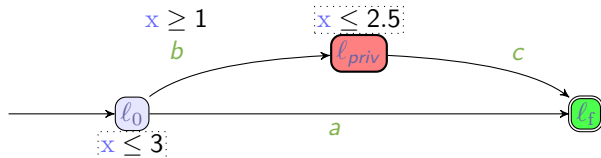


Definition (execution-time opacity)

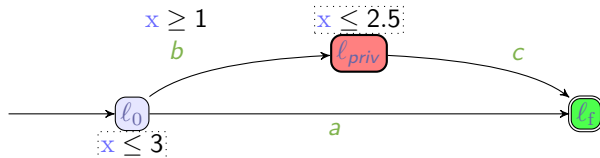
The system is **ET-opaque** for a **duration d** if there exist two runs to ℓ_f of duration **d**

1. one visiting ℓ_{priv}
2. one not visiting ℓ_{priv}

Example

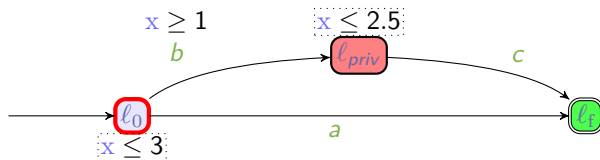


Example



- There exist (at least) two runs of duration $d = 2$:

Example

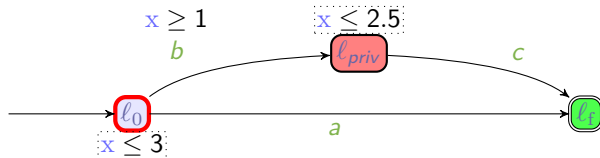


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visiting l_{priv}

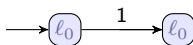


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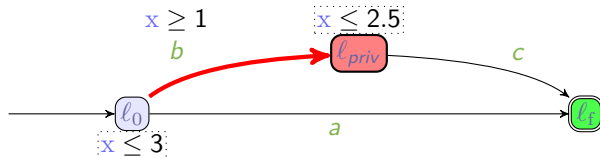


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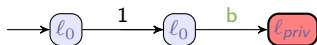


Example

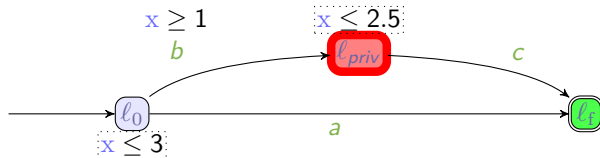


- There exist (at least) two runs of duration $d = 2$:

visiting l_{priv}



Example

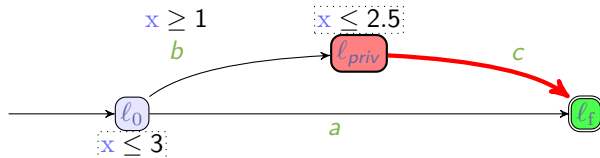


- There exist (at least) two runs of duration $d = 2$:

visiting l_{priv}

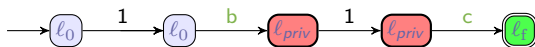


Example

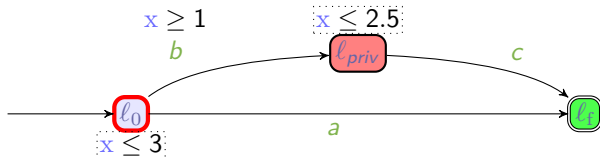


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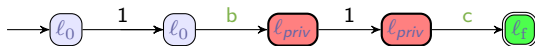


Example



- There exist (at least) two runs of duration $d = 2$:

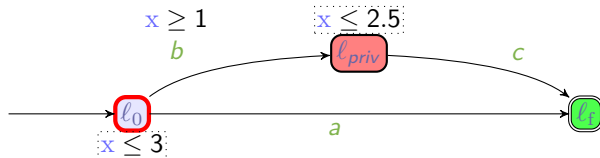
visiting l_{priv}



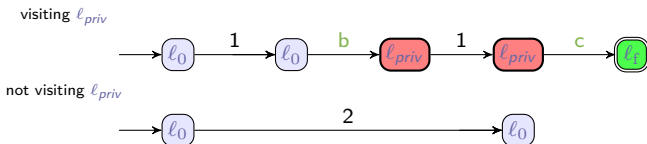
not visiting l_{priv}



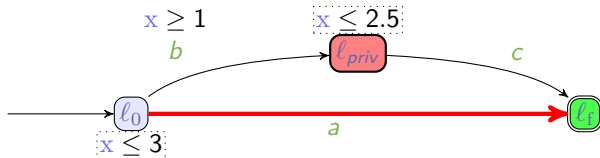
Example



- There exist (at least) two runs of duration $d = 2$:

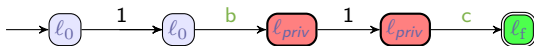


Example



- There exist (at least) two runs of duration $d = 2$:

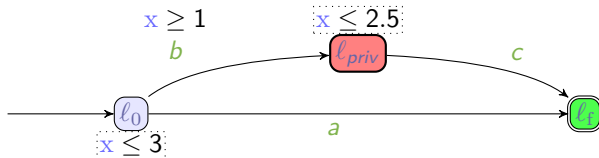
visiting l_{priv}



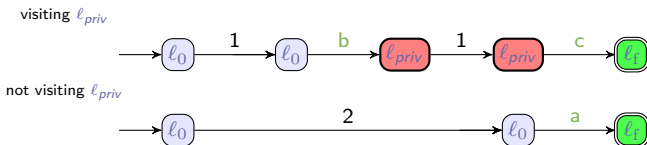
not visiting l_{priv}



Example



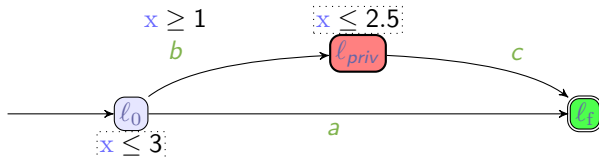
- There exist (at least) two runs of duration $d = 2$:



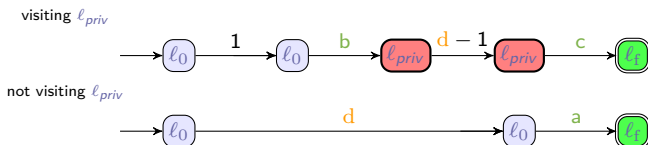
The system is **ET-opaque** for a duration $d = 2$

The system is **\exists -ET-opaque**

Example



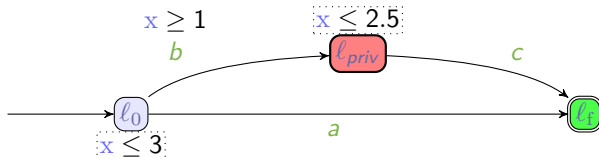
- There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$:



The system is **ET-opaque** for all durations in $[1, 2.5]$

The system is **\exists -ET-opaque**

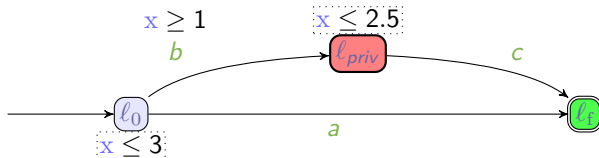
Example



- There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$

The system is \exists -ET-opaque

Example

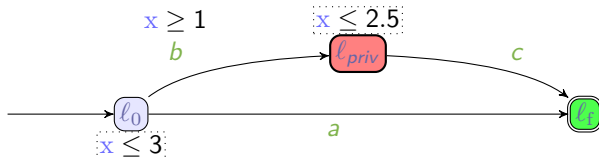


- There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$

The system is \exists -ET-opaque

- private durations are $[1, 2.5]$
public durations are $[0, 3]$

Example

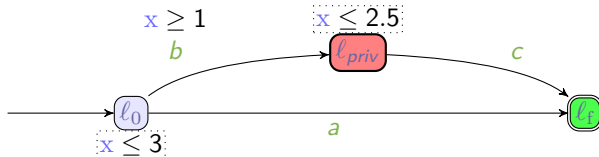


- ▶ There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$

The system is \exists -ET-opaque

- ▶ private durations are $[1, 2.5]$
public durations are $[0, 3]$
- ▶ private durations \subseteq public durations

Example



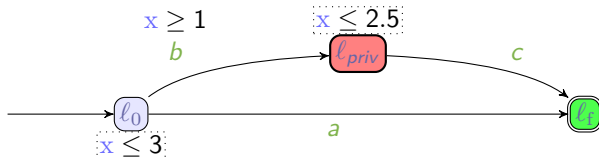
- ▶ There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$

The system is \exists -ET-opaque

- ▶ private durations are $[1, 2.5]$
public durations are $[0, 3]$
- ▶ private durations \subseteq public durations

The system is weakly ET-opaque

Example



- ▶ There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$

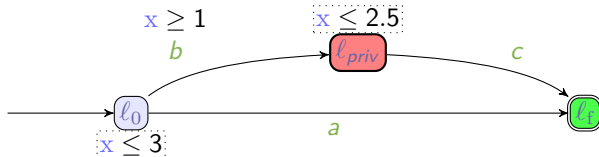
The system is \exists -ET-opaque

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The system is weakly ET-opaque

- ▶ private durations \neq public durations

Example



- ▶ There exist (at least) two runs of duration d for all durations $d \in [1, 2.5]$

The system is \exists -ET-opaque

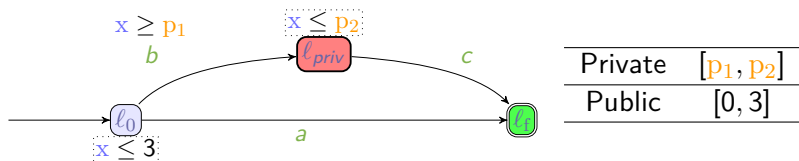
- ▶ private durations are $[1, 2.5]$
public durations are $[0, 3]$
- ▶ private durations \subseteq public durations

The system is weakly ET-opaque

- ▶ private durations \neq public durations

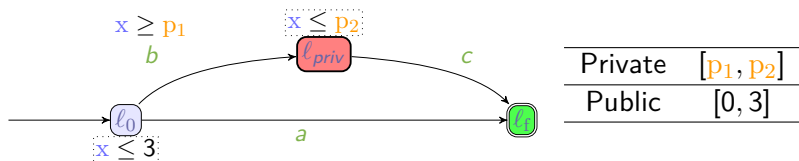
The system is not fully ET-opaque

A parametric extension



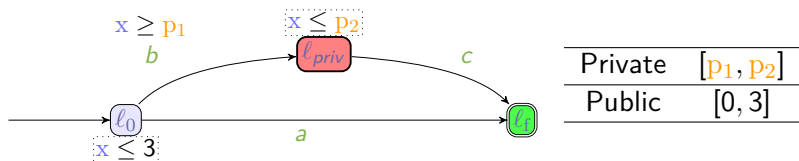
ET-opacity notion	\exists	Weak	Full
p-Emptiness			
p-Synthesis			

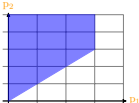
A parametric extension



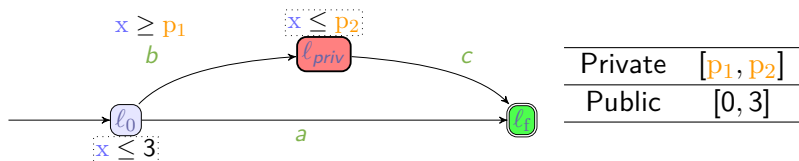
ET-opacity notion	\exists	Weak	Full
p-Emptiness	$\times(\exists v)$	$\times(\exists v)$	$\times(\exists v)$
p-Synthesis			

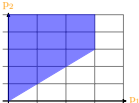
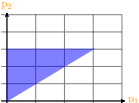
A parametric extension



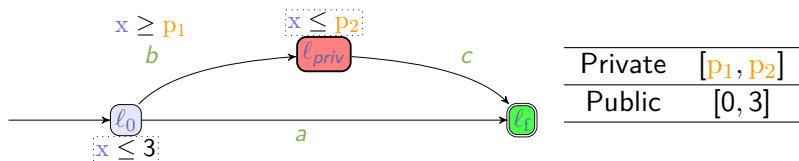
ET-opacity notion	\exists	Weak	Full
p-Emptiness	$\times(\exists v)$	$\times(\exists v)$	$\times(\exists v)$
p-Synthesis	$0 \leq p_1 \leq 3$ $\wedge p_1 \leq p_2$ 		

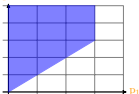
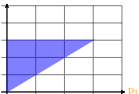
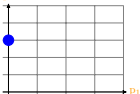
A parametric extension



ET-opacity notion	\exists	Weak	Full
p-Emptiness	$\times(\exists v)$	$\times(\exists v)$	$\times(\exists v)$
p-Synthesis	$0 \leq p_1 \leq 3$ $\wedge p_1 \leq p_2$ 	$0 \leq p_1 \wedge p_2 \leq 3$ $\wedge p_1 \leq p_2$ 	

A parametric extension



ET-opacity notion	\exists	Weak	Full
p-Emptiness	$\times(\exists v)$	$\times(\exists v)$	$\times(\exists v)$
p-Synthesis	$0 \leq p_1 \leq 3$ $\wedge p_1 \leq p_2$ 	$0 \leq p_1 \wedge p_2 \leq 3$ $\wedge p_1 \leq p_2$ 	$p_1 = 0 \wedge p_2 = 3$ 

Decidability results for ET-opacity

		\exists -ET-opaque	weakly opaque	ET- fully opaque	ET-
Decision	TA	✓	✓	✓	
p -emptiness	L/U-PTA	✓	×	×	
	PTA	×	×	×	
p -synthesis	L/U-PTA	×	×	×	
	PTA	×	×	×	

- ▶ **L/U-PTA** (Lower/Upper-PTA): subclass of PTA where the parameters are partitioned into two sets (either compared to clocks as upperbound, or as lower bound) [Hun+02]
- ▶ *Proofs are based on the region automaton (for TAs) and by reduction from EF-emptiness (for PTAs). (see formal proofs in [TOSEM22])*

Expiring ET-opacity

- ▶ How to deal with outdated secrets?
e. g., cache values, status of the memory, ...



Idea

The secret can **expire**: beyond a certain duration, knowing the secret is useless to the attacker (e. g., a cache value) [Amm+21]

Expiring ET-opacity

Assumption

Knowing an expired secret is equivalent to not knowing a secret

	Secret runs	Non-secret runs
ET-opacity	Runs visiting the private location (= private runs)	Runs not visiting the private location (= public runs)
expiring-ET-opacity	Private runs with ℓ_{priv} visit $\leq \Delta$ before the system completion	(i) Public runs and (ii) Private runs with ℓ_{priv} visit $> \Delta$ before the system completion

Decidability results for expiring-ET-opacity

		weakly expiring- ET-opaque	fully expiring- ET-opaque
Δ -emptiness Δ -synthesis	TA	✓	✓
		✓	?
$(p + \Delta)$ -emptiness	L/U-PTA	×	×
	PTA	×	×
$(p + \Delta)$ -synthesis	L/U-PTA	×	×
	PTA	×	×

- ▶ \exists -expiring ET-opacity was left as a future work.
- ▶ **L/U-PTA** (Lower/Upper-PTA): subclass of PTA where the parameters are partitioned into two sets (either compared to clocks as upperbound, or as lower bound) [Hun+02]

Decidability results for expiring-ET-opacity

		weakly expiring- ET-opaque	fully expiring- ET-opaque
Δ -emptiness	TA	✓	✓
Δ -synthesis		✓	?
$(p + \Delta)$ -emptiness	L/U-PTA	×	×
	PTA	×	×
$(p + \Delta)$ -synthesis	L/U-PTA	×	×
	PTA	×	×

- ▶ \exists -expiring ET-opacity was left as a future work.
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Outline

Preliminaries: (Parametric) Timed model checking

Timed opacity

Solutions

Conclusion & Perspectives

Conclusion

Context: vulnerability by timing-attacks

- ▶ Goal: avoid leaking information on whether some discrete state has been visited
- ▶ Variations of the notion of timed opacity
 - ▶ Model: weaker models considered
 - ▶ Attacker: limited number of observations & observability of the **global execution time**

Several problems studied for timed automata

- ☹ Mostly undecidable with observations
- 😊 Mostly decidable for weaker attackers

Conclusion

Extension of ET-opacity to parametric timed automata

- ☹ Quickly undecidable
- 😊 One procedure for one synthesis problem

Other contributions

- ▶ Untimed and timed control
- ▶ \exists and weak timed opacity with observations

Perspectives

Theoretical perspectives

- ▶ Existential version of expiring ET-opacity
- ▶ Δ -synthesis for full expiring ET-opacity

Algorithmic perspectives

- ▶ Synthesis for weak and full ET-opacity
- ▶ Synthesis for expiring problems

Automatic translation of programs to PTAs

- ▶ Our translation required non-trivial creativity
→ Translation with Petri nets including cache system

Perspectives

Theoretical perspectives

- ▶ Existential version of expiring ET-opacity
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- ▶ Synthesis for weak and full ET-opacity
- ▶ Synthesis for expiring problems

Automatic translation of programs to PTAs

- ▶ Our translation required non-trivial creativity
→ Translation with Petri nets including cache system **see you in SAC'25!**

References I

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- [ICECCS23] Étienne André, Engel Lefauchaux, and Dylan Marinho. “Expiring opacity problems in parametric timed automata”. In: ICECCS (2023). Springer, 2023.
- [TOSEM22] Étienne André, Didier Lime, Dylan Marinho, and Jun Sun. “Guaranteeing Timed Opacity using Parametric Timed Model Checking”. In: ACM TOSEM 31 (2022).

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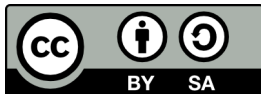
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Authors: **Étienne André**, **Sarah Dépernet**, and **Dylan Marinho**



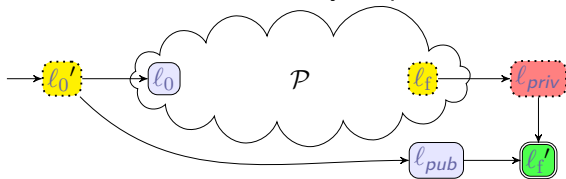
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ET-opacity synthesis is (very) difficult

Theorem (Undecidability of \exists -ET-opacity p -emptiness)

Given \mathcal{P} , the mere existence of a *parameter valuation* \mathbf{v} s. t. $\mathbf{v}(\mathcal{P})$ \exists -ET-opacity *is undecidable*.

Proof idea: reduction from reachability-emptiness for PTAs



Remark: **L/U-PTA** is a decidable subclass